1. metaphor- figure of speech that makes a \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ between two seemingly unlike things
2. simile- a figure of speech that uses *like* or *as* to compare seemingly \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ things
3. personification- a figure of speech that an animal, object, a force of nature, or an idea is given \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ characteristics.
4. imagery- \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ language that speaks to one or more of the 5 senses (sight, smell, taste, touch, sound)
5. hyperbole- a figure of speech that uses exaggeration to express strong \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_, make a point or evoke humor
6. allusion- a reference to a well-known character, place, or situation from history, music, art, or another work of \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_
7. anaphora- repetition of a \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ or phrase usually to prove a point.
8. symbol- any person, animal, place, object, or event that exists on a literal level within a work but also represents something on a figurative \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_
9. flashback- is a literary \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ in which an earlier event is inserted into the normal chronological order of a narrative. To put it simply it is a scene from the past.
10. setting- the time and \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ in which the events of a work of literature take place.
11. point of view (POV)- the vantage point from which the \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ is told.
12. 1st person POV- \_\_\_\_\_\_\_\_\_\_ of the characters is the narrator; uses “I”
13. 3rd person limited- the narrator, who plays no part in the story, \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ in on the thoughts and feelings of just one character
14. 3rd person omniscient- all knowing (Santa);the person telling the story knows everything there is to know about the characters and their \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_
15. conflict- a struggle between two opposing forces
16. external conflict- a struggle with an \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ source.
17. internal conflict- takes place in the character’s own \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_
18. characterization-is the\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ by which the writer reveals the personality of a character.
19. indirect characterization-the author \_\_\_\_\_\_\_\_\_\_\_\_\_ us the character but allows us to interpret for ourselves what kind of person the character is
20. direct characterization-the author tells readers directly what a \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ is like or what a person’s motives are
21. antagonist- is a character in a \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ of literature who opposes the main character.
22. protagonist-is the leading character, or one of the \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ characters in a work of literature.
23. dialect-refers to a variety of a language that can signal the speaker’s regional or social \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_
24. dialogue-it is a conversation between two or \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ people in a work of literature
25. foil- is another character in a story who contrasts with the \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ character, usually to highlight one of their attributes.
26. foreshadowing- hinting at something that is or could happen in the \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_
27. irony- a contrast between what you expect to happen and what actually \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_
28. theme- the moral or \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ taught throughout the story
29. mood- are the emotions that the \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_creates and you feel while you are reading.
30. diction- the \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ an author chooses to use in a piece of literature
31. denotation- the dictionary definition of a \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_; the literal meaning
32. connotation- the thoughts and feelings associated (connected) with the word; how a word makes you \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ (positive or negative)
33. stereotype- a picture in your head or an opinion you have, about a \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ or group of people based on the actions or behaviors of others that are similar.
34. suspense- a state or \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ the author creates of excited or anxious uncertainty about what may happen
35. plot- the sequence of \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ in a story